

MA STUDIO ART COURSE CATALOGUE 2023

REQUIRED COURSES

Atelier Drawing Studio I

AT500 4.0 credits (Monday-Friday, 9:00 am - 12:00 pm)

This immersive course, which blends drawing theory, art history, and drawing projects, explores nuanced drawing concepts, their historical context, and how to apply them in independent studio practice. Each student will complete a series of drawing projects tailored to individual learning needs, using a variety of media, and completed under the guidance of the atelier-trained instructor. Drawing projects will scaffold to imbed drawing theory buttressed by sound art historical references throughout the course.

Syllabus:

Students will discover methods for checking proportions, creating nuanced values, identifying complex shapes, and handling edges in drawings. This course emphasizes theoretical study through the use of art historical texts such as Harold Speed's *The Practice and Science of Drawing* and contemporary volumes, such as Juliette Aristides' *Classical Drawing Atelier*. Direct application of drawing theory will be explored in a series of drawing projects. The historical development of drawing concepts will be covered in-depth through lectures and application in drawings.

Outcomes:

• Students utilize a variety of methods for controlling proportion in drawings, including notional space box, height vs. width measuring, and follow-through lines.

• Students demonstrate understanding of the 9-step value scale theory through implementing a full range of values in rendered drawings.

• Students implement shape-finding concepts in drawings by naming shapes, flipping drawings upside down, and identifying the gesture and orientation of shapes.

• Students reference edge value scales to create a variety of edges in final drawings.

• Students understand the development of drawing concepts throughout history and make informed choices about which ones to implement in their drawings based on individual intents and purposes.

Projects:

- Bargue Plate Block-in
- Value Scale
- Barge Plate Rendering
- Rendered Sphere
- Edge Value Scale
- Still Life Composition Project
- Rendered Still Life

- Charles Bargue Drawing Course by
- Classical Drawing Atelier by Juliette Aristides
- The Practice and Science of Drawing by Harold Speed

Atelier Painting Studio I

AT501 4.0 credits (Monday-Friday, 1:00 pm - 4:00 pm)

This painting intensive course delves deeply into color theory, composition, advanced materials handling, and art history. Course projects explore a variety of painting theories and their practical applications, as well as their historical contexts. Painting projects are tailored to each student's learning goals and are completed under the guidance of an atelier-trained instructor.

Syllabus:

Students will discover historical and contemporary methods for paint handling. Additionally, concepts of value, chroma, and hue will be covered in depth. Students will learn how to maintain accurate shapes and proportions in paint while tackling personal painting challenges unique to their goals as artists. Composition will be covered in depth. This course emphasizes theoretical study through the use of art historical texts such as Harold Speed's *Oil Painting Techniques and Materials* and contemporary volumes, such as Juliette Aristides' *Classical Painting Atelier*. The historical development of painting concepts and the artists who discovered them will be covered through lectures and demonstrations.

Outcomes:

- Students utilizes a variety of methods for controlling paint on surfaces.
- Students will be able to identify the value, chroma, and hue of all colors.
- Students will successfully integrate painting knowledge with their drawing knowledge
- Students will be able to identify and apply a variety of painting techniques.
- Students will be able to place various painting techniques in their historical context and be able to efficiently research and study artists whose stylistic skills they admire.

• Students demonstrate understanding of the 9-step value scale theory through implementing a full range of values in rendered paintings

• Student implements shape-finding concepts in paintings by naming shapes, flipping paintings upside down, and identifying the gesture and orientation of shapes.

• Students reference edge value scales in order to create a variety of edges and effects in final paintings.

• Students will be able to make informed choices about which painting techniques to implement in their own work based on individual intents and purposes.

• Students will identify compositional mechanisms and how to implement them in their own works.

Projects:

- Color Theory Wheel and Charts
- Master copy
- Grisaille Sphere/Tiling Project
- Drawing with Canvas Transfer
- Wipe Out/Warm-Cool Project
- Rendered Warm-Cool Project
- Composition Studies with Poster Studies
- Full Color Still Life Painting

- Classical Painting Atelier by Juliette Aristides
- Oil Painting Techniques and Materials by Harold Speed

Atelier Figurative Drawing I

AT600 4.0 credits (Monday-Friday, 9:00 am - 12:00 pm)

This figurative-intensive course envelopes anatomical study, history of the portrayal of the human figure, and technical figure drawing concepts into a focused, studio-based course. Each student will complete a series of figurative drawing projects tailored to individual student interests using a variety of media under the guidance of an atelier-trained instructor. Projects will increase in intensity throughout the course to establish a firm technical foundation of figure drawing and its historical context.

Syllabus:

Students will discover methods for controlling proportions of figures, creating nuanced values to reveal body mass forms, identifying complex shapes common to the human figure, and implementing knowledge of gesture and anatomy into their drawings. This course emphasizes theoretical study through the use of art historical texts as well as contemporary volumes. Direct application of figurative drawing theory will be explored in a series of drawing projects. The historical development of figure drawing will be covered in-depth through lectures. Figurative drawing theory will be applied throughout a series of increasingly difficult drawings.

Outcomes

- Students will draw proportionate figures
- Students will implement anatomical knowledge to accurately render human forms
- Students will discover the basis of figurative gestures and how to capture them in drawings.

• Students will be able to identify varying theories of drawing the human figure and their historical context

Projects:

- Block-ins
- Gesture Drawing
- Mastercopy
- Cast Drawing
- Rendered Figure Drawing

Textbooks:

- Drawing Lessons from the Great Masters by Robert Beverly Hale
- Figure Drawing Atelier by Juliette Aristides

Optional: Complete Guide to Drawing from Life by George Bridgeman

Atelier Figurative Painting I

AT601 4.0 credits (Monday-Friday, 1:00 pm - 4:00 pm)

This figurative-intensive course envelopes anatomical study, history of the portrayal of the human figure in paint, and technical figure painting concepts into a focused, studio-based course. Each student will complete a series of figurative painting projects under the guidance of an atelier-trained instructor. Projects will increase in intensity throughout the course to establish a firm technical foundation of figure painting.

Syllabus:

Students will discover methods for evaluating skin tones, finding surface anatomy landmarks, and controlling the fall of light on a figure through a series of painting projects that scaffold skills. This course emphasizes theoretical study through the use of art historical texts as well as contemporary writings by living artists. Direct application of figurative painting theory will be explored in a series of painting projects. Including poster studies, wipe-outs, grisaille, and full color painting. The historical development of figure painting will be covered in-depth through lectures.

Outcomes

- Students will paint accurate skin tones
- Students will be able to identify major surface anatomy landmarks on human forms
- Students will identify the fall of light and how to control values to maintain order

• Students will understand the varying theories of painting the human figure and their historical context and be able to efficiently research methods in the future.

Projects:

- Poster Studies
- Drawing transfer/wipe-out
- Mastercopy
- Cast Painting
- Rendered Figure Painting

Textbooks:

- Drawing the Living Figure: A Complete Guide to Surface Anatomy by Joseph Sheppard
- The Nude: A Study in Ideal Form by Kenneth Clark

Thesis I

AT602 4.0 credits (Monday-Friday, 9:00 am - 12:00 pm)

This is the capstone course for the MA program. Under the guidance of an atelier-trained instructor, students will continue to develop drawing and painting projects, and exhibit them in a final Thesis Exhibition. Development of Thesis support documentation is an integral part of this course, and career counseling is provided by the Thesis Committee to support students in their transition to professional careers.

Syllabus:

Students will work under the guidance of a Thesis Committee to develop final works and Thesis support documentation. Students will exhibit work in a Thesis Exhibit where all work will be mounted and framed to professional standards. Additionally, participants will design and implement a gallery layout that meets professional requirements and showcases their works to greatest advantage.

Outcomes:

- Students will learn how to create artwork that supports their Thesis
- Students will be able to document and defend their artwork to professionals in the field
- Students will know how to professionally curate, mount, and frame their own work

Projects:

- Written documentation to support Thesis
- Gallery Layout Design
- Rendered drawing/painting to include in Thesis Exhibit

- Professional framing of all artwork
- Mounting of artwork in the Thesis Exhibit
- Thesis Defense to Thesis Committee

Textbooks:

A Manual for Writers of Research Papers, Theses, and Dissertations, Ninth Edition: Chicago Students and Researchers, by Kate Turablan

Independent Study

IS500 - IS600 - IS700 2.0 credits per section (40 hours per term)

Students will work individually after regular class time on independent projects that meet personal learning objectives as decided by the student and instructor. Students will be expected to use the methods presented in class, and practice self-assessment. Students will present their independent projects at the Advancement Reviews for assessment by faculty. They will also use independent study to develop the Thesis Project.

ELECTIVES

Projects in Drawing and Painting I

AT5024.0 Credits (Monday-Friday, 1:00 pm - 4:00 pm)

This course is designed to target areas of particular interest for each student and continue building skills learned in Atelier Drawing Studio I and Atelier Painting Studio I. Potential projects are selected with instructor advisement and are intended to explore potential Thesis topics. Supplemental texts and art history research will be assigned to enhance student learning for their area of focus.

Syllabus:

Students will work closely with instructor to identify a particular area of focus for the drawing and painting class. Example areas of focus include figure, landscape, still life, drapery, imaginative drawing/painting, memory drawing/painting, compositional theory, etc.

Outcomes:

• Students will be able to intelligently develop and execute a focused learning plan which they can implement to study any topic of their choice in the future.

- Students will increase knowledge in an area of special interest through focused study.
- Students will prepare original and meaningful work for potential use in their Thesis Exhibition.

Projects:

- A proposal for the area of focus with a list of potential projects to supplement study
- Art historical research of a drawing/painting and a master copy
- 3 sketches/poster studies of proposed final project
- A fully rendered final project of the student's choice
- Thesis proposal and review

To be determined based on area of focus

Atelier Figurative Painting II

AT6084.0 Credits (Monday-Friday, 1:00 pm - 4:00 pm)

This advanced figurative-intensive course envelopes anatomical study, history of the portrayal of the human figure in paint, and technical figure painting concepts into a focused, studio-based course. Each student will complete a series of advanced figurative painting projects under the guidance of an atelier-trained instructor. Projects will increase in intensity throughout the course to expand a firm technical foundation of figure painting.

Syllabus:

Students will discover advanced methods for evaluating skin tones, finding surface anatomy landmarks, and controlling the fall of light on a figure through a series of painting projects that scaffold skills. This course emphasizes theoretical study through the use of art historical texts as well as contemporary writings by living artists. Advanced application of figurative painting theory will be explored in a series of painting projects, including poster studies, wipe-outs, grisaille, and full color painting. The historical development of figure painting will be covered in-depth through lectures.

Outcomes

- Students will paint accurate skin tones with advanced techniques
- Students will be able to identify major and minor surface anatomy landmarks on human forms
- Students will identify the fall of light and how to control values, chromas, and hues to maintain order
- Students will understand the varying theories of painting the human figure and their historical context and be able to efficiently research methods in the future.

Projects:

- Poster Studies
- Drawing transfer/wipe-out
- Mastercopy
- Cast Painting
- Rendered Figure Painting

- How to Paint Like the Old Masters by Joseph Sheppard
- Oil Painting Secrets from a Master by Linda Cateura

<u>CREDIT</u>

The Florence Academy of Art operates on a quarter system and units are calculated based on current accreditation standards in the U.S. and correspond to quarter hours. One quarter hour of credit represents 22 hours of class instruction each week. You are awarded credit when you successfully complete a course, that is, only when curricular, competency, and all other requirements are met, and the Final Term Critique is passed.

MA Program	Term	ID	Title	Description	Units/class	Units/quarter	Total units
	I	AT500	Atelier Drawing Studio I		4.0		
		AT501	Atelier Painting Studio I		4.0		
		IS500	Independent Study		2.0	10.0	
	II	AT600	Atelier Figurative Drawing I		4.0		
		AT601	Atelier Figurative Painting I		4.0		
		IS600	Independent Study		2.0	10.0	
	Ш	AT602	Thesis I		4.0		
			Elective		4.0		
		AT502	Projects in Drawing & Painting I				
		AT608	Atelier Figurative Painting II				
		IS700	Independent Study		2.0	10.0	30.0